

Beaufort Community School Physical Education Department

Scheme of Work for Rounders

Key Stage: 3	YEAR: 7	DURATION: 4 LESSONS
<p>AIM: In this unit pupils will replicate and improve individual technique in batting, bowling and fielding. Pupils will work on improving the quality of their skills with the intention of outwitting opponents. In striking and fielding games, players achieve this by striking the ball so that fielders are deceived or avoided, and then running between wickets or around bases to score runs. Pupil should begin to accurately score games.</p>		
<p style="text-align: center;">Prior learning</p> <p>It is helpful if the pupils have:</p> <ul style="list-style-type: none"> ➤ Developed an understanding of field placement. ➤ Where to hit the ball to increase chances of scoring ➤ Experienced a range of batting, bowling and fielding techniques. 	<p style="text-align: center;">Language for learning</p> <p>Through the activities in this unit pupils will be able to understand, use and spell correctly word relating to rounders. Example; stance, body position, follow through, no ball, batting order and field placement. Opportunities for pupils to record rules and tactics using ICT. Communication, Speaking and Listening, Cooperation & Working together.</p>	<p style="text-align: center;">Resources</p> <ul style="list-style-type: none"> ➤ Rounders bats ➤ Rounders balls ➤ Bases ➤ Hoops/cones <p>Information on local clubs</p>
Key Concepts and Processes:		
<p style="text-align: center;">Outwitting an opponent:</p> <p>Pupils will develop the ability to outwit opponents using strategies and tactics. Pupils will learn to apply consistency & quality in the use of techniques for batting, bowling and fielding. Pupils should evaluate their own and others performances. Development, adaptation and refinement of the learnt skills will contribute to producing an improved performance and outwit opposition more frequently.</p>	<p style="text-align: center;">Developing Physical and Mental Capacity</p> <p>Physical warm ups aid as a useful fitness tool in developing a pupils physical capacity. Use rounders to develop observation skills on peer performances, skills and techniques. To extend knowledge of rounders rules and umpire calls. To develop mental capacity when scoring and calculating remaining runs needed.</p>	<p style="text-align: center;">Developing Skills/Performance</p> <p>Pupils will learn to use basic principles of play when selecting and applying tactics to produce a successful outcome. Pupils will develop the skills necessary to outwit opponents. Batting, bowling and fielding will be developed through games and conditional situations. Demonstrating high quality performances and accurate replication will be assessed.</p>
<p style="text-align: center;">Making and Applying Decisions</p> <p>Pupils will learn to identify the principles of outwitting opposition. Pupils will implement strategic and tactical decisions based on the hitting/movement of the ball into space and choice of skill execution. Opportunities to umpire/coach pupils or small groups will develop communication and decision making skills.</p>	<p style="text-align: center;">Making Informed Choices About Healthy, Active Lifestyle</p> <p>Highlight the possible health benefits gained from taking part in rounders based activities and discuss the need to stay healthy and active. Suggest any rounders clubs within the school timetable and promote community links. To understand the type of fitness rounders players need to perform at a high level. To recognise typical injury signs and suggest basic ways to prevent & treat.</p>	<p style="text-align: center;">Evaluating and Improving</p> <p>Pupils will understand the concepts of rounders and make effective evaluations of strength and weaknesses in performance. Peer observation and evaluation. Suggest area for improvement. (Peer coaching, 'what makes good' questioning/demos & targeted differentiated questioning).</p>
<p>Cross Curricular Links: Literacy (key words), Maths (scoring), Citizenship (sportsmanship), Science (bodily functions and healthy lifestyle consequences)</p>		<p>Assessment: Q & A, Formative and summative assessment.</p>

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<p>Extension & Enrichment</p> <p>Out of lessons, at home and in the community, pupils could be encouraged to:</p> <ul style="list-style-type: none"> • practise skills at home • take part in school sport, either competitively or socially • join clubs in the community and/or use local facilities • watch live and recorded matches, to appreciate high-quality performance • make up games that focus on improving technique and fitness • read rule books and sports reports in newspapers and magazines 	<p>Expectations</p> <p>After carrying out the activities and core tasks in this unit</p> <p>most pupils will: select their shot based on where the ball is bowled and with the intention of avoiding the fielders; hit with control and accuracy; bowl with increasing accuracy and an awareness of the field placement; field effectively and return the ball to an appropriate base position; take an active and thoughtful part in the games; identify the fitness needs of different roles in the game; read the game and react to situations as they develop; identify their strengths and weaknesses and take decisions about what to work on</p> <p>some pupils will not have made so much progress and will: hit a ball fed to them using a small range of shots and directing it in one general area; bowl using a modified technique showing some accuracy; retrieve and return the ball as a fielder; play as a member of a team following the lead of others; apply the basic rules of the game consistently; identify the type of exercises and activities that help their fitness for the game; recognise aspects of a game that are performed well and describe what happens</p> <p>some pupils will have progressed further and will: play the games demonstrating control, accuracy and sound technique in their bowling, batting and fielding; think about where they place the ball when batting and bowling; field effectively to put the batter under pressure; read the game well, selecting tactics and team strategies which suit the situation; devise simple fitness and preparation routines that relate to the specific fitness needs of different roles in the game; take the initiative to work on aspects where they need to improve their own performance</p>
<p>By the end of this unit a pupil will reach level:</p>	
<p>3 Can replicate skills on most occasions with some control with direction. Technique often lacks consistency. Bowls with some control. Catches with varying success and can throw ball back with moderate aim. Is able to try tactics and think of ways to improve performance. Understand why activity is good for health. Can give reasons why it is necessary to warm up for rounders</p>	
<p>4 Can accurately & consistently replicate batting and bowling technique. Can vary these skills even under pressure and outwit opponents well. Can suggest some ways of improving their own performance. Can explain in simple terms the physical effects of exercise on their body and safe way of preparing for exercise. A deeper understanding of the health and fitness and the importance.</p>	
<p>5 Can select and accurately replicate a very good range of skills to outwit an opponent (bat, bowl and field displaying reasonable control and accuracy). Can vary bowling technique to outwit batter. Can place the ball when batting through anticipation and adjustment of position. Can analyse and make suggestions, which will improve individual play. Can conduct a suitable warm up and explain why exercise is good for health and a sustainable life.</p>	

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<u>Week</u>	<u>Learning objectives</u>	<u>Task examples</u>	<u>Information/ Differentiation</u>
1	<p>Ball familiarisation/catching To develop an understanding and knowledge of the basic fundamentals of Rounders. To be able to accurately replicate a basic throwing & catching technique. To be able to play conditioned game in which they understand and apply basic tactics. To begin to think about outwitting opponents with the placement of the ball.</p>	<p>Warm up – Student led. Coordination catching game. Pupils to stand 2 metres apart. Bend knees. Throw under arm + catch return. Number of consecutive catches. Demo catching styles; cup-low catch/reverse cup-high ball. T.P’s; Bring hands to chest as you catch, eyes on ball, cushion catch. Pairs to experiment with low and high catches. Rounders game. 2 teams-highlight basic rules. No balls, direction of play, 1 per base, no overtaking. Out through–caught, bowled, run out.</p>	<p>All lessons start with rounders related warm-up and re-cap work of previous lesson.</p> <p>Make learning as active as possible</p>
2	<p>Fielding To use both underarm & over arm throws depending on game situations. To accurately replicate long barrier and use effectively in a game. To begin to outwit opponents with the use of bating shots. To develop communication skills, teamwork through rounders game play.</p>	<p>Fielding game. Small teams. 2 rounders posts either end of grid. Can’t run with ball. Must pass between fielders to get close enough to stump posts. Drop ball=possession over. Highlight long barrier technique. Pupils to shadow (no ball). Pairs-roll ball along ground, long barrier, roll back. Differentiation= roll so partner must move first. Discuss when is best to use underarm (close) & over arm (long distances) Rounders game. 2 teams. Recap rules.</p>	<p>Give opportunities to plan strategies/tactics</p> <p>Research rules on internet</p> <p>Tasks set to cater for levels of ability</p>
3	<p>Bowling To accurately replicate the correct bowling technique. To understand what makes a legal ball and penalty for persistent no balls. To play conditioned game understanding the rules and tactics. To incorporate bowling, batting, fielding into a game of rounders.</p> <p>Batting To accurately replicate the batting technique. To understand the importance of ball placement in relation to the fielders. To develop knowledge of rounders rules and use effective communication as a team. To refine basic tactical ideas depending on successful outcomes.</p>	<p>Warm up – Student led pulse raiser + stretches. Discuss bowling technique. Teaching points; grip, step into bowl, must pass between shoulder and knee. 3’s; 1 pupil to hold hoop out to the side. Must bowl through hoop to be a legal ball. Pupils to explore delivery. Points for successful balls. Rounders game. 2 teams. Recap rules. How do you score ½ a rounder + full rounder. Non-participants to shadow umpire.</p> <p>Warm up – Student led pulse raiser + stretches. 3 vs 3 keep ball. Throwing & catching in small grid. Highlight batting technique. Teaching points; Stance & Grip, bat back in preparation, follow through. In 4’s –Hit the ball off batting tee. 1 batter, bowler, backstop and fielder. 5 bats each, rotate roles. Focus on good contact. Progress to bowling to batter. Rounders game. 2 teams. Pupils recap rules.</p>	<p>Distance from target</p> <p>Size of practice area</p> <p>Size of target</p>
4	<p>Fielding tactics/strategies to outwit opponents To understand the fielders roles and base responsibilities. To perform and replicate a combination of skills to outwit opponents in a game situation. To understand basic tactics to outwit batters & fielders respectively. To make effective evaluations of strength and weaknesses, of self and others’ performance.</p>	<p>Warm up – Student led pulse raiser + stretches. Pairs-roll ball out for partner to retrieve, and accurately throw back to feeder who stumps base. Swap roles. Progress to 4’s – batter to hit ball and run to base and back before ball is stumped at starting base. Highlight hitting into space, timing + accuracy when bowling. Rounders game. 2 teams – 5 minute innings. Pupils recap rules. Anticipate batters movement between bases. Important to stop scoring at 2nd/4th base.</p>	

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	<p>Assessment</p> <p>To demonstrate the ability to outwit an opponent in a game situation use a range of batting, bowling and fielding techniques. The pupils are to develop their knowledge and understanding of the rules of rounders. To demonstrate a variety of tactics based on the opposition.</p>	<p>Warm up – Student led. In pairs – A rolls the ball out and B sprints after it rakes the ball up and picks the ball up throwing ball back to A using over arm. Highlight assessment criteria. 4's – batter to hit ball and run to base and back before ball is stumped at starting base.</p> <p>Rounders game. 2 teams – 5 minute innings. Pupils recap rules. Pupils to help umpire. Discuss, refine and implement tactics after 1st innings.</p> <p>Teacher grades against NC levels</p>
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